

PATTERN BOOK



THE WESTERN COLLECTIVE WA

Saturday 26th September

to

Monday 28 September 2026

Start Time: 8:30am

Venue: C-Quest Arena, Brigadoon

Judge: Debra Howes (AQHA, AmQHA, RHAA)

Bob Sim (AQHA, RHAA)

RANCH TRAIL



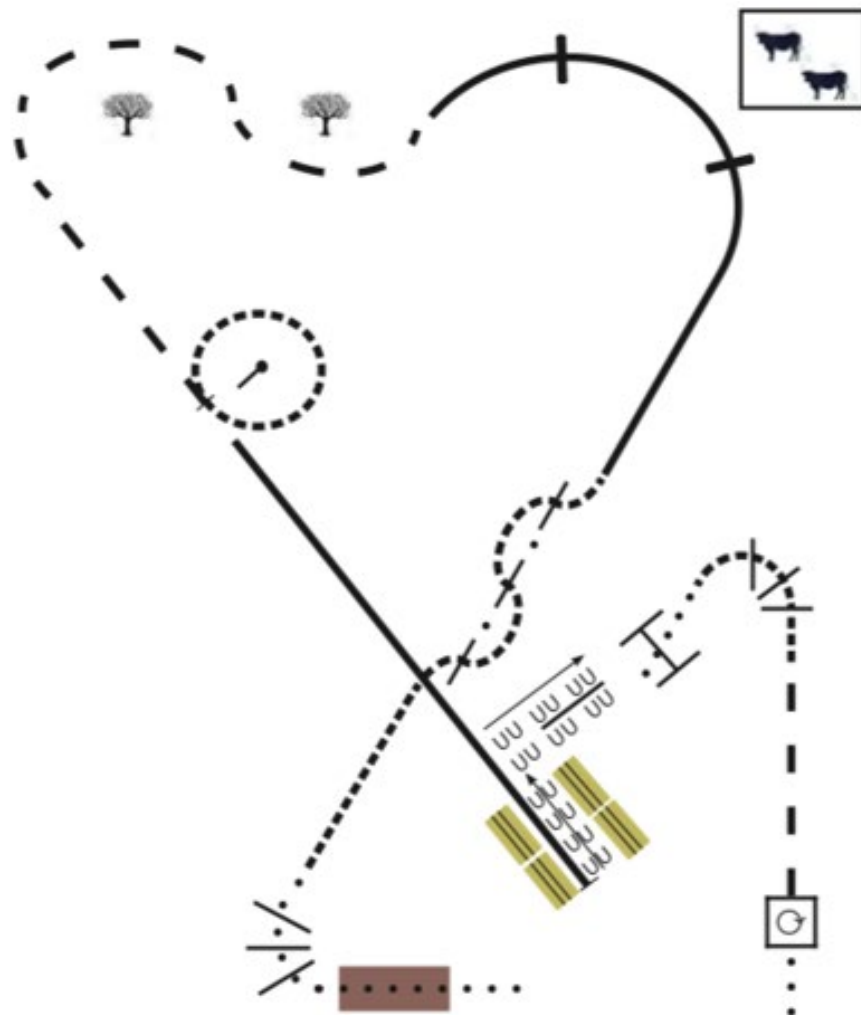
Open Walk/Trot (Trot in Lope Section, No Drag – Trot Circle)

Any Handed Encouragement (No Drag -Trot circle)

Youth 7 – 18 yrs (No Drag - Trot circle)

All Age Horse, Amateur, Select Amateur

Australian Heritage Snaffle Bit (No Drag - Trot circle)



1. Walk bridge and over three poles.
2. Trot serpentine over poles.
3. Lope left lead two logs.
4. Extended trot through trees to drag.
5. Drag log circle to the left at walk or trot.
6. Lope right lead into haybale chute. Back out.
7. Sidepass pole left and left hand push gate.
8. Trot three poles.
9. Extended trot into box. 360° turn either way. Walk out.

.....	Extended Walk
.....	Walk
.....	Trot
- - - - -	Extended Trot
—————	Lope
=====	Extended Lope
////	Change Lead
←3333	Back

RANCH REINING



Open Walk/Trot (Trot in Lope Section)

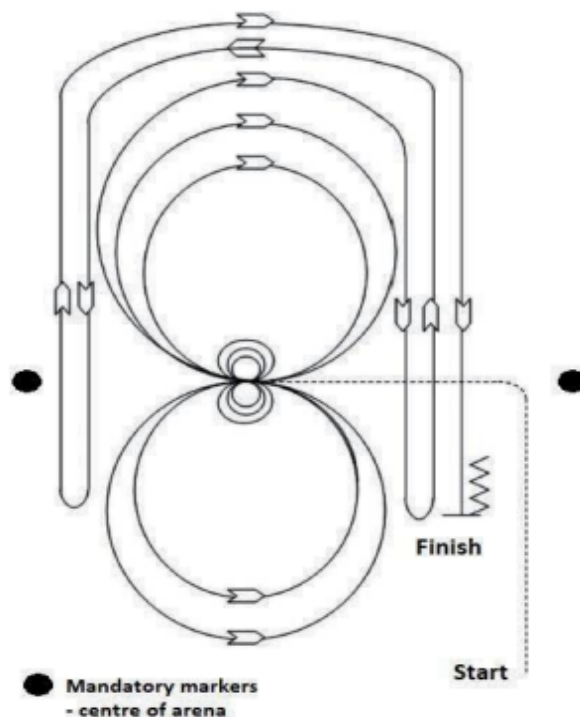
Any Handed Encouragement

Youth 7 – 18 yrs

All Age Horse, Amateur, Select Amateur

Australian Heritage Snaffle Bit

VERSATILITY RANCH REINING - Pattern 1



Ride pattern as follows: Trot to centre of arena and stop.

1. Complete three (3) spins in one direction. Hesitate
2. Complete three (3) spins in the opposite direction. Hesitate
3. Beginning on right lead, complete two (2) large fast circles to the right. Change leads at centre of arena
4. Complete two (2) large fast circles to the left. Change leads at centre of arena
5. Begin a large circle to the right but do not close this circle. Run down right side of arena past centre marker and do a left rollback at least 6 m from the wall, no hesitation
6. Continue back around the previous circle but do not close this circle. Run down left side of arena past centre marker and do a right rollback at least 6 m from wall, no hesitation
7. Continue back around previous circle, but do not close this circle. Run down right side of arena past centre marker and do a sliding stop at least 6 m from the wall. Back up at least 3m. Hesitate to show completion of pattern.

RANCH RIDING



Open Walk/Trot (Trot in Lope Section, Extended Trot in Extended Lope)

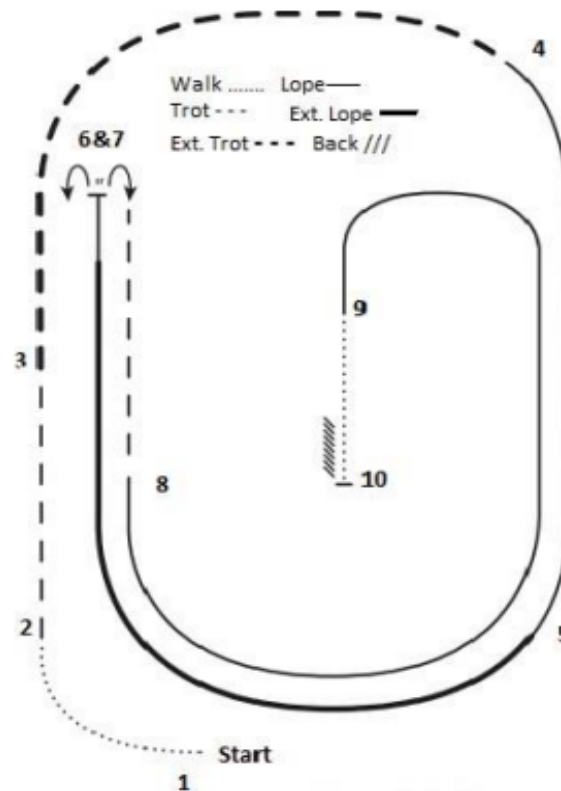
Any Handed Encouragement

Youth 7 – 18 yrs

All Age Horse, Amateur, Select Amateur

Australian Heritage Snaffle Bit

VERSATILITY RANCH RIDING - Pattern 3



Markers Optional

1. Walk from 1 to 2
2. Trot from 2 to 3
3. Extend trot from 3 to 4
4. Lope on right lead 4 to 5
5. Extend lope from 5 to 6 (collect lope before stopping)
6. Stop at 6 and reverse either direction
7. Trot from 7 to 8
8. Lope on left lead from 8 until even with 9, turn towards middle of arena and continue on left lead to 9
9. Walk from 9 to 10
10. Stop at 10 and back approximately one (1) horse length.

TRAIL

Open Walk/Jog (Jog in Lope Section)

Assisted Youth Walk/Jog (Jog in Lope Section, Walk through open Gate)

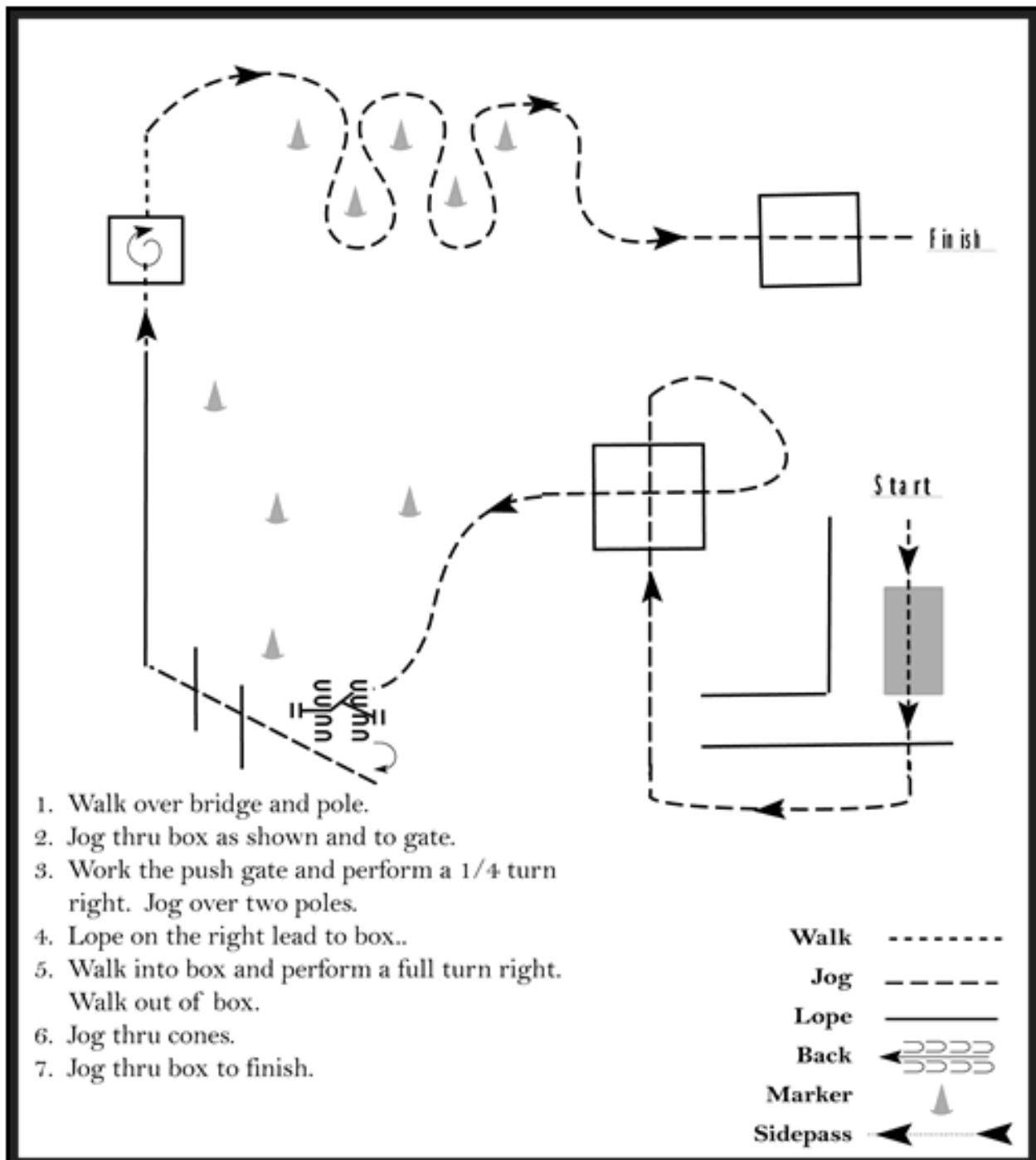
Beginner Walk/Jog (Jog in Lope Section)

Open Walk/Jog (Jog in Lope Section)

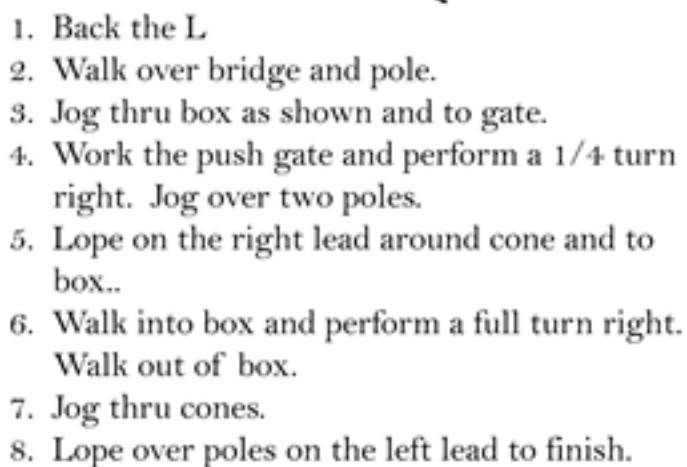
Any Handed

EWD (Jog in Lope Section, Walk through open Gate)

All Led Classes (Jog in Lope Section)



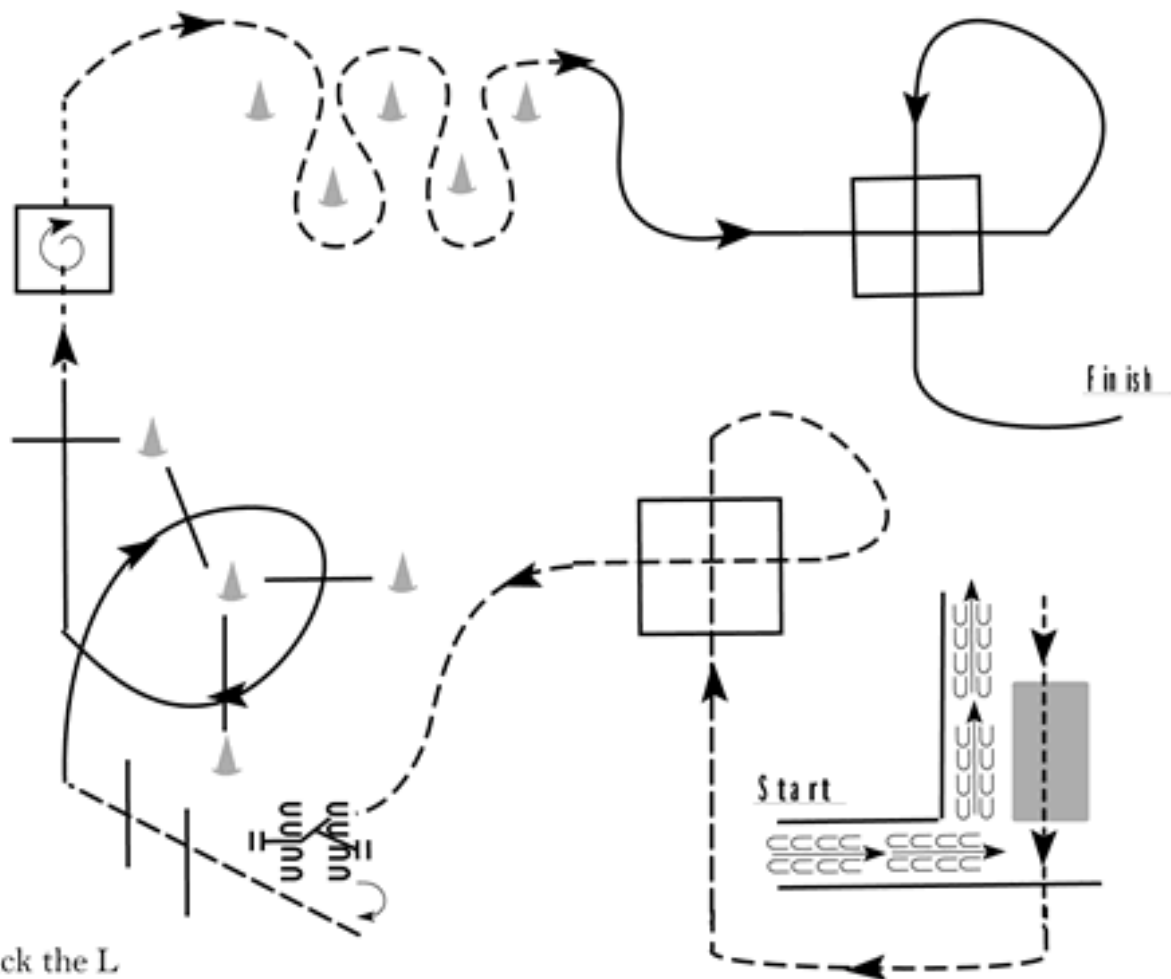
3yr old, Youth 7- 18 years, Junior Horse, Amateur, Select Amateur, Senior Horse



Sidepass

TRAIL

Feature All Age



1. Back the L
2. Walk over bridge and pole.
3. Jog thru box as shown and to gate.
4. Work the push gate and perform a 1/4 turn right. Jog over two poles.
5. Lope over poles on the right lead.
6. Walk into box and perform a full turn right. Walk out of box.
7. Jog thru cones.
8. Lope over poles on the left lead to finish.

Walk	-----
Jog	-----
Lope	-----
Back	←-----
Marker	▲
Sidepass	←-----→

SHOWMANSHIP

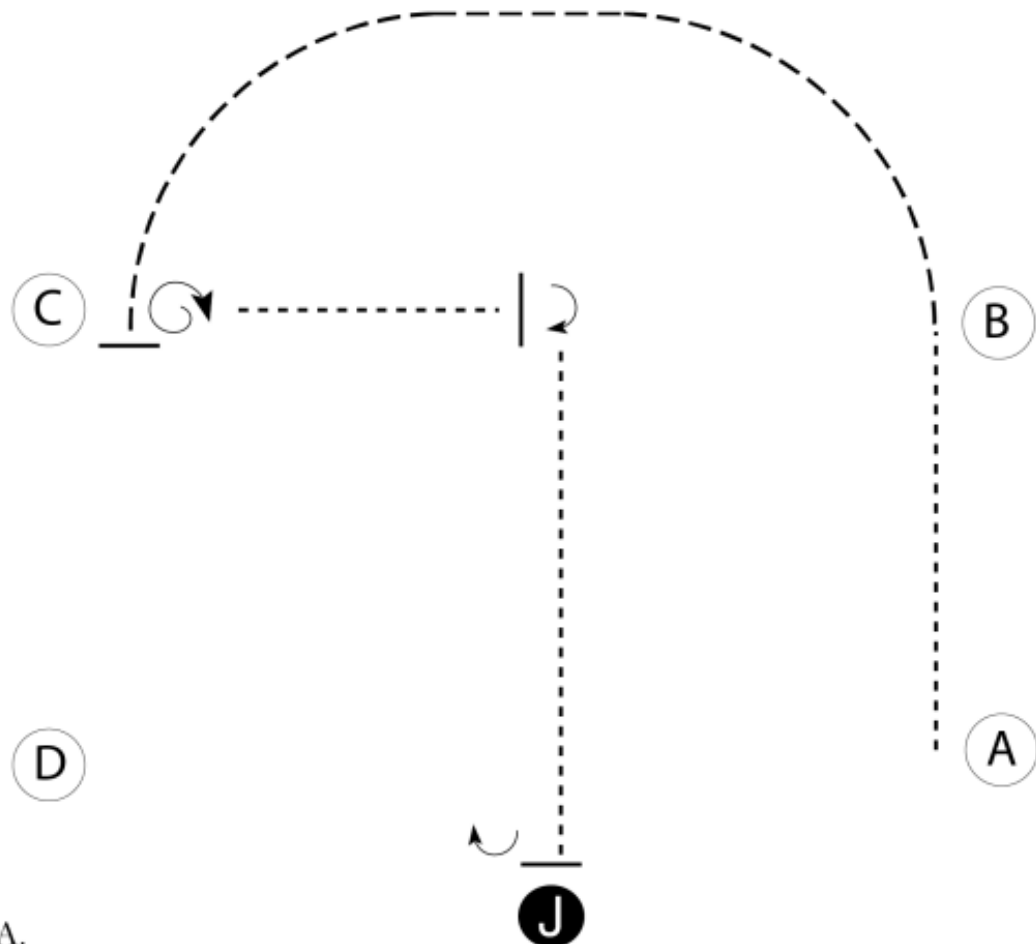


EWD

Beginner

Youth 7-18 Years

Novice Amateur



Be ready at A.

1. Walk from A to B then trot in an arc from B to C.
2. Stop and perform a 270 degree turn, then walk, and stop.
3. Perform a 90 degree turn and walk to Judge and stop.
4. Set up for inspection.
5. When dismissed, perform a 90 degree turn and trot to exit.
6. Pattern is complete.

Walk	-----
Trot	- - - - -
Back	←
Marker	(B)
Judge	(J)

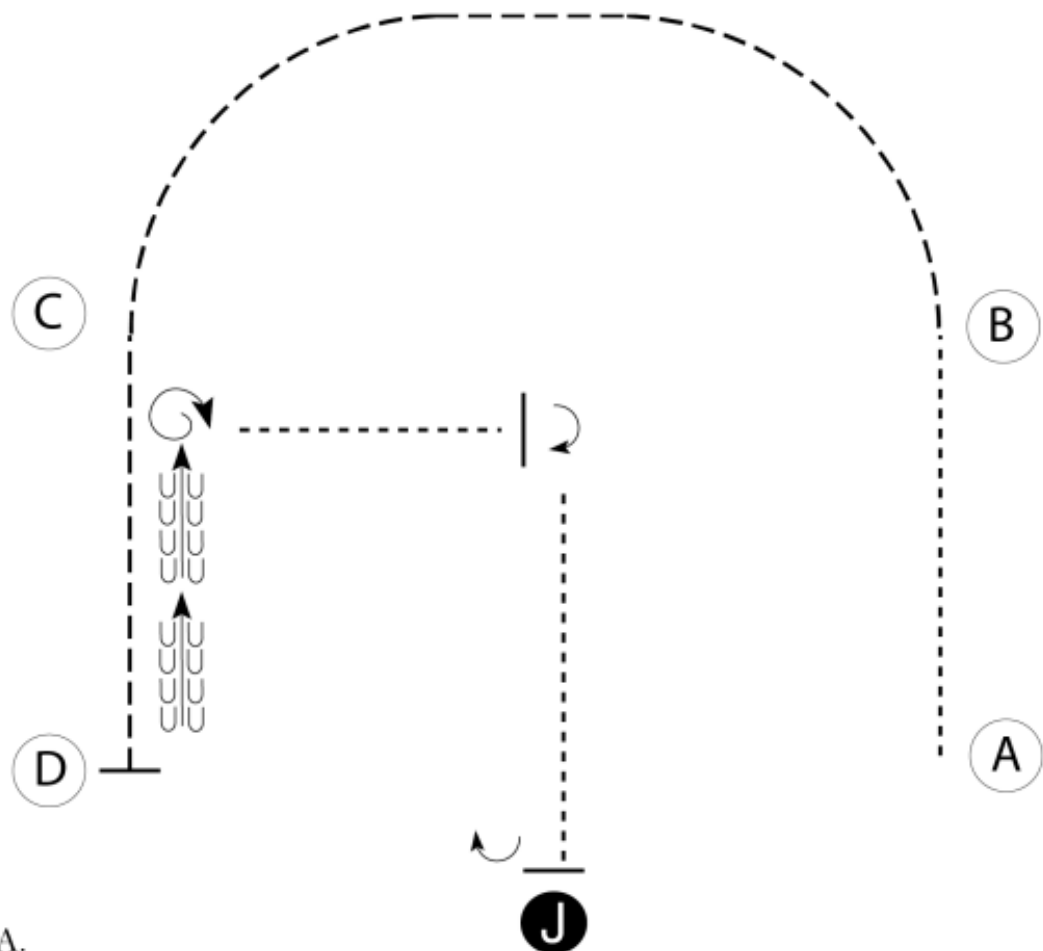
SHOWMANSHIP



Select Amateur

Amateur

Feature Open



Be ready at A.

1. Walk from A to B then trot in an arc from B to C. Continue the trot from C to D.
2. Stop and back eight to ten feet.
3. Perform a 270 degree turn, then walk, and stop.
4. Perform a 90 degree turn and walk to Judge and stop.
5. Set up for inspection.
6. When dismissed, perform a 90 degree turn and trot to exit.
7. Pattern is complete.

Walk	-----
Trot	- - - - -
Back	←
Marker	(B)
Judge	(J)

HUNT SEAT EQUITATION

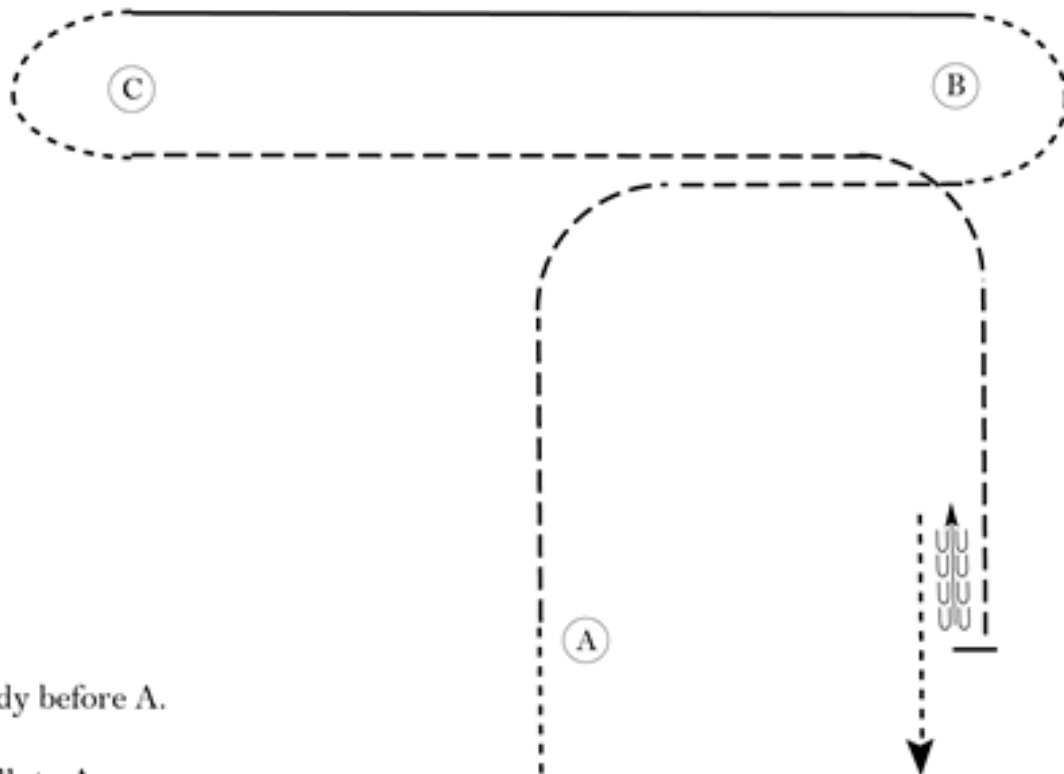


EWD (Sit Trot in Lope Section)

Beginner (Sit Trot in Lope Section)

Youth 7-18 Years

Novice Amateur



Be ready before A.

1. Walk to A.
2. Trot on the left diagonal up the center of pattern and to B..
3. Walk around B.
4. Canter on the left lead to C.
5. Walk around C.
6. Posting trot on the left diagonal toward B.
7. Continue the trot until even with A.
8. Stop and back approximately one horse length.

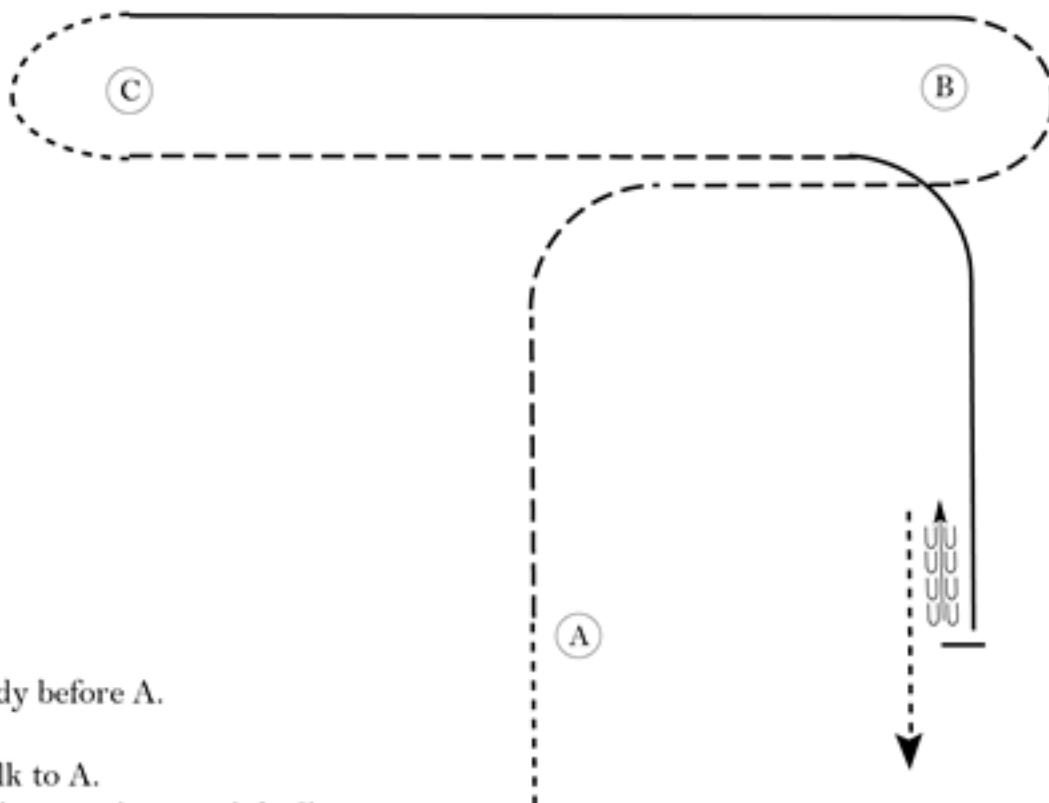
Follow the instructions of your ring steward.

Walk	-----
Trot	- - - - -
Extended Trot	— — — — —
Canter	—————
Leg Yield	
Lead Change	↗ ↘
Back	←←←←←
Marker	(B)
Sidepass	← — — — — →
Hand Gallop	—— — — —

HUNT SEAT EQUITATION

Select Amateur

Amateur



Be ready before A.

1. Walk to A.
2. Sitting trot in a straight line.
3. Trot on the right diagonal to and around B.
4. Canter on the left lead to C.
5. Walk around C.
6. Posting trot on the left diagonal toward B.
7. Prior to B, pick up the right lead canter until even with A.
8. Stop and back approximately one horse length.

Follow the instructions of your ring steward.

Walk	-----
Trot	- - - - -
Extended Trot	=====
Canter	=====
Leg Yield	
Lead Change	↗ ↘
Back	← ← ← ← ←
Marker	(B)
Sidepass	← ← ← ← ←
Hand Gallop	=====

WESTERN HORSEMANSHIP

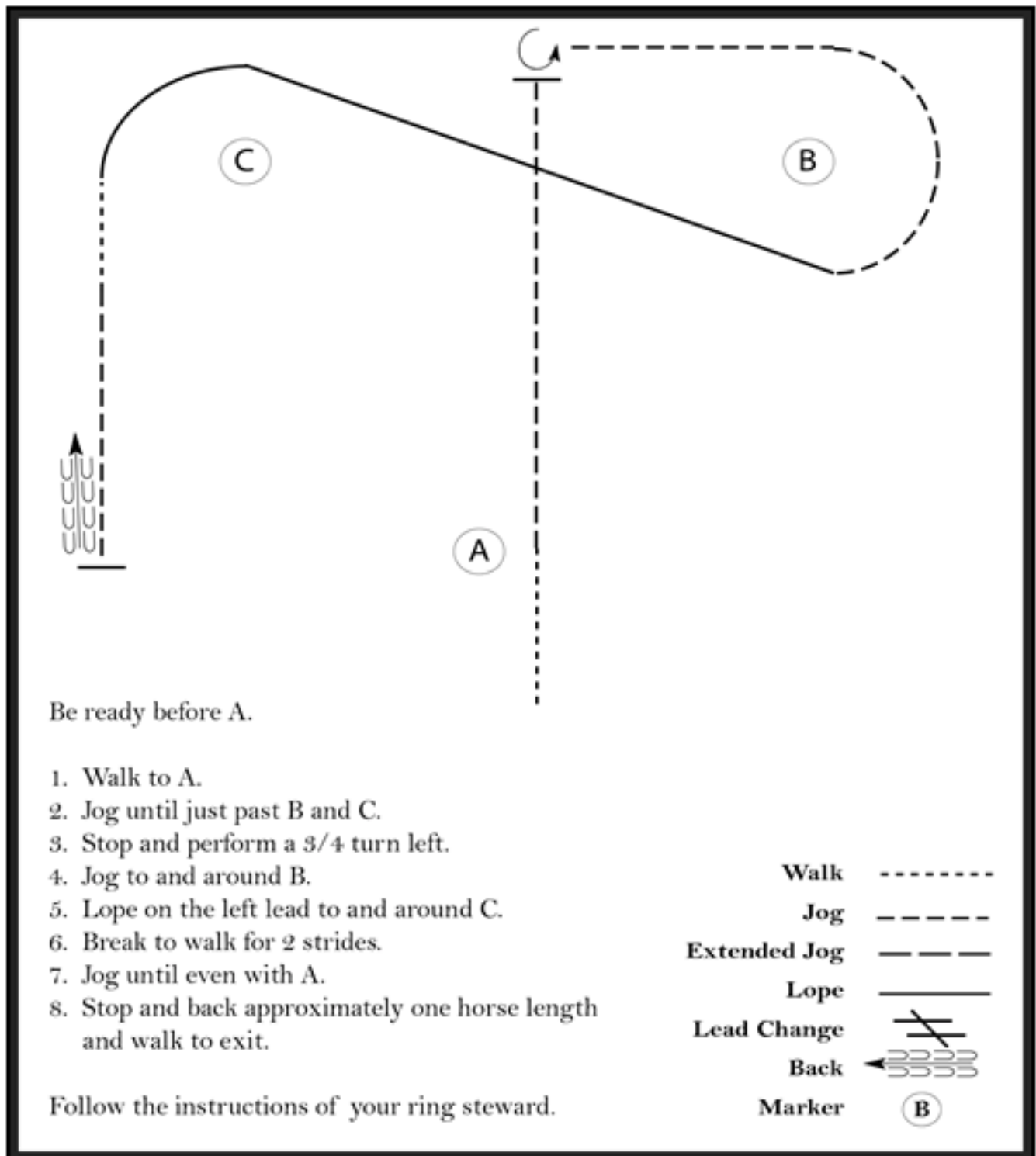


EWD (Jog in Lope Section)

Beginner (Jog in Lope Section)

Youth 7-18 Years

Novice Amateur



WESTERN HORSEMANSHIP



Select Amateur

Amateur

Open

Be ready before A.

1. Walk to A.
2. Extended jog until just past B and C.
3. Stop and perform a 3/4 turn left.
4. Lope on the right lead around B.
5. Perform a simple lead change halfway to C and lope around C.
6. Break to walk for 2 strides.
7. Jog until even with A.
8. Stop and back approximately one horse length and walk to exit.

Walk	-----
Jog	-----
Extended Jog	-----
Lope	-----
Lead Change	
Back	
Marker	(B)

Follow the instructions of your ring steward.

RANCH RIDING



Open Walk/Jog (Jog in Lope section, Extended Jog in Extended Lope section)

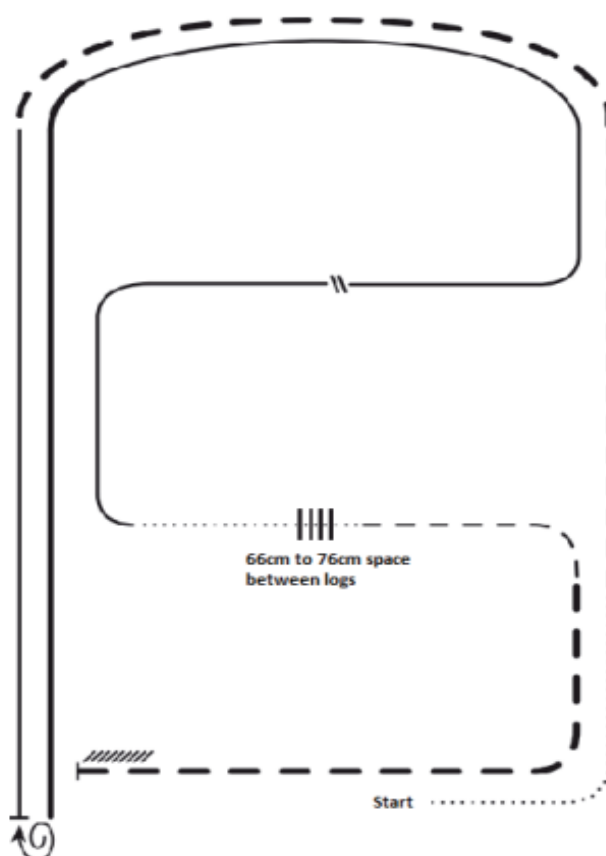
Any Handed

Youth 7-18 Years

Beginner Walk/Jog (Jog in Lope section, Extended Jog in Extended Lope section)

All Age, Amateur

RANCH RIDING – Pattern 2



1. Walk
2. Trot
3. Extended Trot
4. Left lead lope
5. Stop. 1½ turn right
6. Extended lope
7. Collect to working lope, right lead
8. Change leads (simple or flying)
9. Walk
10. Walk over logs
11. Trot
12. Extended trot
13. Stop and back

REINING

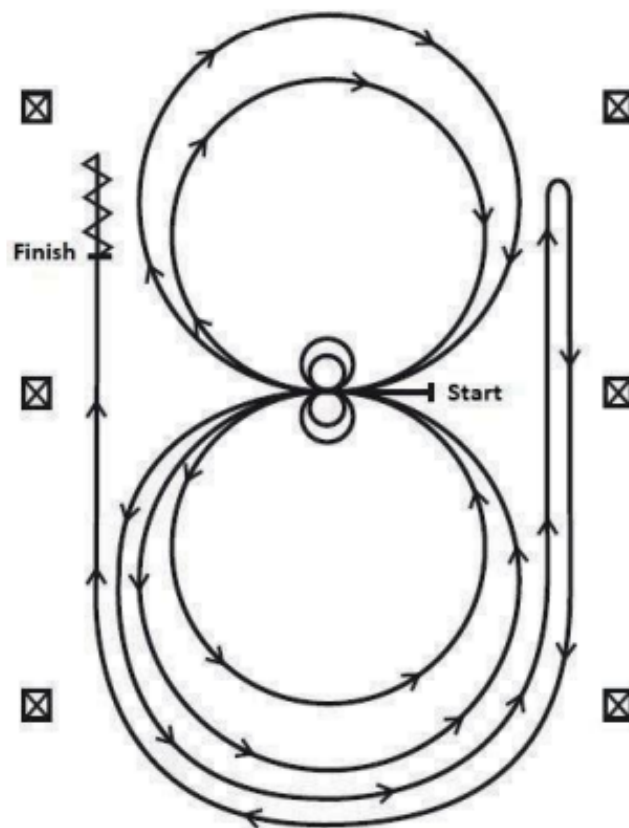


Beginner Walk/Jog (Jog in Lope section, Extended Jog in Extended Lope section)

Any Handed

Youth 7-18 Years

REINING - Pattern A Not to be used at State or National Level



Horses may walk or jog to centre of arena. Horses must walk or stop prior to starting pattern. Beginning at centre of arena facing the left wall.

1. Beginning on left lead complete two (2) circles to the left. Stop at centre of arena. Hesitate
2. Complete two (2) spins to the left. Hesitate
3. Beginning on right lead complete two (2) circles to the right. Stop at centre of arena. Hesitate
4. Complete two (2) spins to the right. Hesitate
5. Beginning on left lead, go around the end of arena, run down right side of arena past centre marker, stop and rollback right
6. Continue around the end of arena to run down the left side of arena past centre marker. Stop. Back up. Hesitate to demonstrate completion of pattern

REINING

Junior Horse

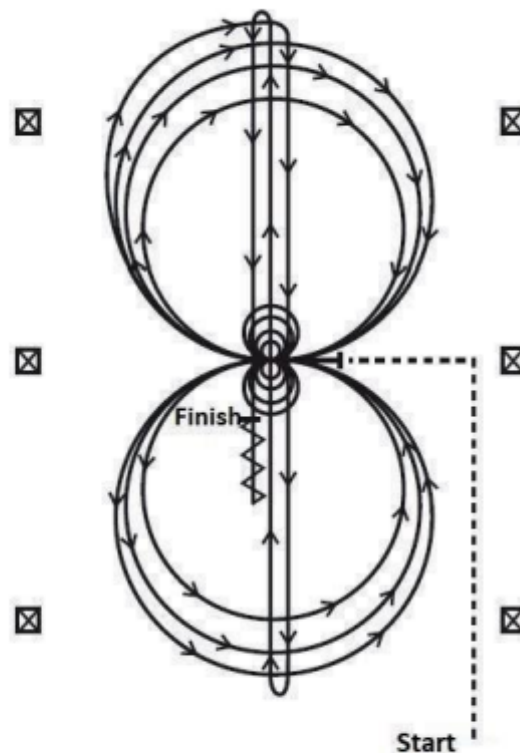
Senior Horse

Amateur

Select Amateur



REINING - Pattern 11



Horses must jog to the centre of the arena. Horses must walk or stop prior to starting pattern. Begin at the centre of the arena facing the left wall or fence.

1. Complete four (4) spins to the left. Hesitate
2. Complete four (4) spins to the right. Hesitate
3. Beginning on the right lead, complete three (3) circles to the right; first small and slow; the next two (2) large and fast. Change leads at the centre of the arena
4. Complete three (3) circles to the left; first small and slow; the next two (2) circles large and fast. Change leads at the centre of the arena
5. Begin a large circle to the right, but do not close this circle. Run down the centre of the arena past the end marker and do a right rollback – no hesitation
6. Run up the middle to the opposite end of the arena past the end marker and do a left rollback – no hesitation
7. Run past the centre marker and do a sliding stop. Back up to the centre of the arena or at least 3 m. Hesitate to demonstrate completion of the pattern