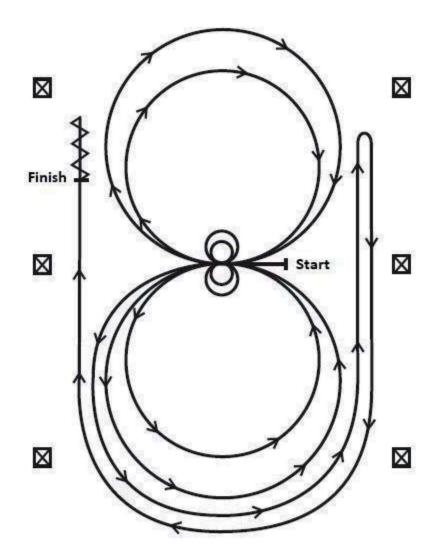
REINING Pattern A



Horses may walk or jog to centre of arena. Horses must walk or stop prior to starting pattern. Beginning at centre of arena facing the left wall.

- 1. Beginning on left lead complete two (2) circles to the left. Stop at centre of arena. Hesitate
- 2. Complete two (2) spins to the left. Hesitate
- 3. Beginning on right lead complete two (2) circles to the right. Stop at centre of arena. Hesitate
- 4. Complete two (2) spins to the right. Hesitate

5. Beginning on left lead, go around the end of arena, run down right side of arena past centre marker, stop and rollback right

6. Continue around the end of arena to run down the left side of arena past centre marker. Stop. Back up. Hesitate to demonstrate completion of pattern

NOTE: EWD and Beginner/Improver – Walk and Jog only